



## JAKARTA CRICKET LEAGUE CHAMPIONSHIP SEASON 2009 – 2010

### Handbook on Playing Conditions

Issue date: 1<sup>st</sup> August 2009





# 2009-10 JCA LEAGUE CHAMPIONSHIP RULES AND PLAYING CONDITIONS



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2009 - 2010  
JCA Committee Members

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02	Secretary Sixes & Overseas Tournament Coordinator	William Noronha	<a href="mailto:william@eureka.lk">william@eureka.lk</a>	081514123467
03	Treasurer	Suresh Subramanian	<a href="mailto:Suresh.Subramanian@tns-global.com">Suresh.Subramanian@tns-global.com</a>	08129936829
04	Fixtures Coordinator	Rajeev Kumar	<a href="mailto:rajeev_kumar2000@hotmail.com">rajeev_kumar2000@hotmail.com</a>	081510385581
05	Technical Committee Coordinator	Shahul Hameed	<a href="mailto:hameed26@yahoo.com">hameed26@yahoo.com</a>	08121083819
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### Member Cricket Clubs

Club Name	Captain Phone Email	Secretary or alternate contact Phone Email
<b>Bogor CC</b>	Fahim 081586586551 <a href="mailto:sagher_69@yahoo.com">sagher_69@yahoo.com</a>	Taco Bottema 081316763815 <a href="mailto:bottema@xs4all.nl">bottema@xs4all.nl</a>
<b>Ceylon CC</b>	Timothy Pushpakumara 08111830838 <a href="mailto:timothypushpakumara@yahoo.com">timothypushpakumara@yahoo.com</a>	Randy Reckerman 0817858880 <a href="mailto:reckerman@cbn.net.id">reckerman@cbn.net.id</a>
<b>Challengers CC</b>	Chandroo 0816999143 <a href="mailto:chandroomail@gmail.com">chandroomail@gmail.com</a>	Satinder Minhas 08161377899 <a href="mailto:satinderminhas14@gmail.com">satinderminhas14@gmail.com</a>
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<b>Rebels CC</b>	Marten Eddy 0816-823126 <a href="mailto:marten@twindonesia.com">marten@twindonesia.com</a>	Suresh Subramanian 08129936829 <a href="mailto:Suresh.Subramanian@tns-global.com">Suresh.Subramanian@tns-global.com</a>
<b>Senayan CC</b>	Faisal Hashmi 0815-14443042 <a href="mailto:hashmi_faisal@hotmail.com">hashmi_faisal@hotmail.com</a>	Raj Kapadia 0816-1901572 <a href="mailto:rajkapadia_131174@yahoo.com">rajkapadia_131174@yahoo.com</a>
<b>WISCI CC</b>	Bob Plath	Tim Watson 0811897042 <a href="mailto:tim.robert.watson@id.pwc.com">tim.robert.watson@id.pwc.com</a>



## 2009-10 JCA LEAGUE CHAMPIONSHIP RULES AND PLAYING CONDITIONS



### Member Cricket Grounds

Sl.	Ground Name	Type	Contact, Phone, Email
01	Crown CC Ground Cibubur	Synthetic Turf	Chandroo, 0816999143 <a href="mailto:chandroomail@gmail.com">chandroomail@gmail.com</a>
02	Perkasa Ground Karawang	Synthetic Turf	Rajeev Rajeshwaran, 08129483748 <a href="mailto:rrajeev@texmaco.co.id">rrajeev@texmaco.co.id</a>
03	Indorama Ground Purwakarta	Synthetic Turf	Sandeep Boora, 081310971979 <a href="mailto:sboora@indorama.com">sboora@indorama.com</a>
04	Lippo Karawaci Cricket Ground Imperial Golf Club	Synthetic Turf	Marten Eddy, 0816823126 <a href="mailto:marten@twindonesia.com">marten@twindonesia.com</a> , <a href="mailto:meddy@rad.net.id">meddy@rad.net.id</a>

### Other Useful Contacts

Sl.	Name	Contact Person / Description	Contact Details
1	Cricket Indonesia JCA Nominees	Vishnu Kumar B S.Gopalakrishnan Avkash Lohia	0811150650 0811984775 0811920617
2	Association of Umpires and Scorers of Cricket Indonesia	Shahul Hameed (President) Sreejith Chalakkal (Secretary) Dhiraj Nagpal (Umpiring Coordinator)	08121083819 08121087344 0816740088
3	Sportsmans Bar	Airing International Cricket Matches	Jl Pelatehan. Blok M
4	Jyppore Restaurant	JCA meeting venue	Century Tower, Jl. HR Rasuna Said, Kuningan.
5	Aphrodite Restaurant	Airing International Cricket Matches	Taman Rasuna Club, Kuningan.
6	Kinara Restaurant	Airing Select Cricket Matches	Jl Kemang Raya, No.78 B, Kemang, Jakarta
7	Bali International Cricket Foundation	Run by Alan Wilson, Ian W Jasper, Paul Jarvis, Ray Elliott, Michael Catoni and friends	Ian Jasper – Honorary Secretary Home: +62 361 72 44 66 HP: +62 81 889 3434
8	Udayana Eco Lodge, Jimbaran, Bali	Offering 50% discount for cricketers	Contact: Alan Wilson Tel 62 361 7474204 <a href="http://www.ecolodgesindonesia.com">www.ecolodgesindonesia.com</a>
9	Q Channel	Company working on putting cricket on television	Sachin Gopalan-081999990100 Wisma Kodel, Jl. Rasuna Said
10	Club Azur	Dedicated cricket Bar showing all cricket events on large screen Television	Jl. Kemang Raya No. 81 Jakarta Selatan 12730



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### JAKARTA CRICKET ASSOCIATION LEAGUE CHAMPIONSHIP RULES AND PLAYING REGULATIONS FOR 2009-2010 SEASON

The normal Laws of Cricket shall apply with the following exceptions and/or clarifications:

#### **(A) FORMAT**

- A.1 Round Robin Stage:** All teams in the league shall play against each other once on a round robin basis. Points are awarded as per Section B for wins and bonus points. At the end of the round robin each team receives a ranking with one (1) being the highest rank (based on most points). These rankings are fixed and do not change.
- A.2 Knock Out Stage:** The top two teams of the point table (ranked 1 and 2) after completion of round robin stage will directly get qualified into CUP Semifinals. Teams ranked 3 and 4 shall qualify to play Quarter finals. Team ranked 5 to 8 shall play pre-quarter finals and winners of pre-quarter finals shall advance to play Quarter finals. Teams placed last four on the points table after completion of round robin stage shall play in Plate Semifinals and the winners of Plate Semifinals shall play Plate Finals.

The knock out stage schedule shall be as follows:

<b>Pre-Quarter Finals</b>	<b>A</b>	1 <sup>st</sup> Pre-quarter finals	-	Team ranked No. 5	Vs	Team ranked No. 8
	<b>B</b>	2 <sup>nd</sup> Pre-quarter finals	-	Team ranked No. 6	Vs	Team ranked No. 7
<b>Cup Quarter Finals</b>	<b>C</b>	1 <sup>st</sup> Quarter Finals	-	Team ranked No.3	Vs	Winner of Match A
	<b>D</b>	2 <sup>nd</sup> Quarter Finals	-	Team ranked No.4	Vs	Winner of Match B
<b>Cup Semi Finals</b>	<b>E</b>	1 <sup>st</sup> Semi Finals	-	Team ranked No. 1	Vs	Winner of Match C
	<b>F</b>	2 <sup>nd</sup> Semi Finals	-	Team ranked No. 2	Vs	Winner of Match D
<b>Cup Finals</b>	<b>G</b>	<b>Finals</b>	-	<b>Winner of Match E</b>	<b>Vs</b>	<b>Winner of Match F</b>
<b>Plate Semi Finals</b>	<b>H</b>	1 <sup>st</sup> Plate Semifinals	-	Team ranked No. 9	Vs	Team ranked No. 12
	<b>I</b>	2 <sup>nd</sup> Plate Semifinals	-	Team ranked No. 10	Vs	Team ranked No. 11
<b>Plate Finals</b>	<b>J</b>	Plate Finals	-	Winner of Match H	Vs	Winner of Match I

Knock Out stage matches shall have reserve day for re-play in case match on the scheduled day is washed out. In case both the matches (the scheduled & the re-scheduled) are washed out, the team with higher ranking during the league stage will qualify into the next stage. This rule will apply during the Quarter finals & the Semi Finals.

In the event of a NO-Result during the Finals, even after the re-schedule of the match the WINNER shall be decided by the BOWL-OUT method.



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### **(B) POINTS & STANDING SYSTEM**

The following Points & Standing System shall apply:

#### **B.1 POINTS**

##### **B.1.1 STANDARD POINTS AWARDS**

WIN (incl. win by forfeit)	TWELVE (12) points (No bonus points)
DRAW/TIE/NO RESULT	SIX (6) points (No bonus points)
LOSS	NIL (0) points plus any bonus points earned

##### **B.1.2 BONUS POINTS AWARDS**

###### **B.1.2.1 Batting Bonus Points**

125 -174 runs scored	ONE (1) point
175 – 199 runs scored	ONE (1) point additional
>200 runs scored	ONE (1) point additional

###### **B.1.2.2 Bowling Bonus Points**

4 wickets	ONE (1) point
7 wickets	ONE (1) point additional
9 wickets	ONE (1) point additional

##### **B.1.3 PENALTY POINTS**

FORFEIT	THREE (3) points (deducted under conditions as described in FORFEIT OF MATCH (Sec. C.1.1))
SCORESHEET PENALTY	ONE (1) point (deducted under conditions as described in SCORING PENALTY (Sec. D-2.3))

#### **B.2 STANDINGS**

The standings in the League Table shall be determined based on the following order of merit:

##### **B.2.1 Points:**

The team gaining more points shall rank higher in the standings.

##### **B.2.2 Most Wins:**

In the event 2 or more teams have gained the same number of points, the team with the greater number of wins during the season shall rank higher in the standings.

##### **B.2.3 Net Run Rate:**

In the event the ranking cannot be determined by POINTS (B-2-1) and MOST WINS (B-2-2), the team with the higher Net Run Rate shall be ranked higher in the standings. The calculation of the Net Run Rate is described in NET RUN RATE EXPLAINED (Section G)



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### **B.2.4 Net Run Rate of team concerned:**

In the event the ranking cannot be determined even by POINTS (B-2-1), MOST WINS (B-2-2), and Net Run Rate (B-2-3), the team with the higher Net Run Rate shall be ranked higher in the standings. This is to be determined by taking into account the Net Run Rate of the matches played between the teams in concern.

### **B.2.5 Toss of Coin:**

In the event the ranking cannot be determined even by POINTS (B-2-1), MOST WINS (B-2-2), NET RUN RATE (B-2-3) and NET RUN RATE OF TEAM CONCERNED (B-2-4), the ranking shall be determined by the Toss of Coin, with the winner of the toss shall be ranked higher in the standings.

### **B.3 REPLAY OF MATCHES IN THE KNOCK OUT STAGES:**

In the event of a match in the Knock Out Stage (i.e. Quarter Final, Semi-Final or the Final) resulting in a TIE, or if the match is prevented from being started or completed as stipulated in the WEATHER/CALAMITY RULE (Sec. C-1-1), the game shall be replayed once as provided for in the fixtures.

B.3.1 In the event the re-played match also ends in NO result, the winner of the match shall be determined by the final ranking in the League Table at the end of the Round Robin Stage.

B.3.2 If the washed out match is CUP Final then BOWL-OUT method shall apply.

This rule shall not be applicable for round robin matches.



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### **(C) MATCHES**

#### **C.1 FIXTURES AND VENUES:**

The Fixtures and Venues for the Season shall be as per the JCA League Fixture Committee publication (Appendix 3)

##### **C.1.1 Postponement of Matches:**

No requests for postponement or re-scheduling of League matches shall be entertained during the season. However only for most extraordinary of cases and at the sole discretion of JCA League Management Committee, a match may be postponed or replayed subject to availability of venues.

##### **C.1.2 Weather/Calamity Rule:**

In case there are any natural calamities or artificial calamities including but not limited to riots, strikes, earth quakes, unplayable condition of ground, invasion of ground before or during the match and or any other situation under the fair opinion of Umpires resulting in prevention of a match from being started or preventing a match from being completed the match, then such matches shall be declared as NO RESULT, except as noted in section C-3-2 (Delayed or Interrupted Matches). Points shall be awarded to each team as set out in Section B. Such a fixture shall not be re-scheduled. Exemption to this rule is applicable as per section B.3 REPLAY OF MATCHES IN THE KNOCK OUT STAGES.

##### **C.1.3 Forfeit of Match:**

In the event where a team is not able to field a side, the match is automatically forfeited. Points are awarded as set out in Section B. The team that forfeits its match shall be penalized points as set out in section B if in the opinion of the committee that the team forfeited the match without notifying the opposing captain and JCA committee Fixture Secretary. If they notify **both** the opposing captain and the fixture secretary there shall be no penalty points deducted and they shall receive no points.

In the event of a side, or sides, not able to field a team, or teams, for a scheduled match (not for replay match), under conditions conforming to the WEATHER/CALAMITY RULE (Sec. C-1-2), both captains of the sides slated for the fixture must apply to the JCA who will determine whether the match may be rescheduled.

##### **C.1.4 Transfer of Players:**

A player is not allowed to change his playing team after August 31, 2009. However due to unavoidable circumstance a player is in need to change his playing team after August 31, 2009, this shall be requested to JCA League Management Committee by way of written request. The request should clearly cite the reason for changing the team. JCA League Management Committee shall submit such request to JCA Technical Committee for review. JCA Technical



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Committee shall encourage such request only if the change in team request is meeting any of the following conditions:

- Withdrawal of his playing team from JCA League
- His playing team consistently fielding less than 9 players in three continuous matches
- Requested player shall prove to the JCA Technical committee that he is subjected to racial discrimination or abuse by his playing team member/ coach/ team manager.
- If the player is nominated as a team member in any specific team/ club but never got an opportunity to play any match for his playing team on or before November 30, 2009.

Additional conditions for transfer of Players:

- Transfer of club under unavoidable circumstances is allowed only on or before 31 December 2009. No player may change teams after 31 December 2009.
- A player is allowed to play a maximum of 11 round robin stage matches plus 1 match as a Mentor Player (as per Appendix 4). If JCA approves the transfer of club of any player then he is allowed to play only 11 matches including the matches the player played for his previous club and the new club.
- If a player plays 3 matches for any specific team on or before 31 December 2009, then that team by default becomes his playing team and no further change of team shall be allowed. This rule shall be applicable only for JCA organized tournaments/ championships and not includes special tournaments such as the international 6-a-side tournament where a player is playing for a team that normally plays in the JCA organized fixtures.

JCA League Committee decision on transfer of player shall be final and binding.

### **C.1.5 Player eligibility for finals**

For a player to be eligible to play in the Knock-Out series the player must have played at least 2 games for his playing team (club) in regular JCA fixtures during that season

### **C.1.6 Fair Play Award**

JCA together with AUSCI introduces a "fair play award" for this season. Details of the award shall be as per Appendix 5.



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### **C.2 Rules and Regulations:**

#### **C.2.1 Start and Cessation Times**

Scheduled commencement of all games shall be at 9.00am. The Captains should toss 15 minutes before the commencement of the game (ie.8.45am if start of the game is 9.00am). At the toss of coin both captains shall exchange the team list. The team list needs to be submitted to Umpires.

If any substitute is proposed, the player as per the team list should be in a position to play before the commencement of 15<sup>th</sup> over. Otherwise he will not be entitled to play without the consent of the opposing Captain. Substitute fieldsman cannot bowl, keep wicket, bat or act as a runner for an injured batsman.

In case of a team having fewer than 6 players at the time of toss, unless the captains agree to a delayed start, the opposing Captain can claim a forfeit.

The hours of play shall be:

First session	– 09.00 am to 12.00 noon
Interval	– 12.00 pm to 12.30 pm
Second session	– 12.30 pm to 3.30 pm

Each team shall be allotted three hours (180 minutes) to bowl the stipulated 35 overs (with 3 power plays) including two drinks break of 10 minutes each at the end of 12<sup>th</sup> over and 24<sup>th</sup> over respectively. The fielding side gets an average of 4.5 minutes per over.

Any player entering into the playing field shall be dressed in proper cricket attire- White shirt (predominantly white). Shorts are permitted only with the consent of the opposing captain.

#### **C.2.2 Interval between Innings**

If the innings of the team batting first is completed before the stipulated 180 minutes, the interval shall take place immediately and the second innings shall commence 30 minutes after the completion of the first innings. If the innings of the team batting first is not completed in stipulated 180 minutes but get completed before 12.45pm, then interval shall take place immediately but at the sole discretion of the Umpires the intervals may be shortened to ensure the second innings shall commence by 1pm.

#### **C.2.3 Intervals for Drinks**

Two drink breaks per session shall be permitted, each after end of every 12 overs. Drinks break shall consist of 10 minutes maximum. It will be the responsibility of Home teams (if any) to provide drinks. However, it will be the duty of the Batting side to carry the drinks into the field.

An individual player may be given a drink either on the boundary edge or, at the fall of a wicket on the field, provided that no playing time is wasted. No other



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drinks shall be taken onto the field without the permission of the Umpires. Any player taking drinks on to the field shall be dressed in proper cricket attire.

### **C.3 Length of Innings**

#### **C.3.1 Uninterrupted Matches**

C.3.1.1 Each team shall bat for 35 (six ball) overs unless all out earlier.

C.3.1.2 If the team fielding first fails to bowl the required number of overs by the scheduled time for cessation of the first session, play shall continue until the required number of overs has been bowled.

Unless otherwise agreed, the innings of the team batting second shall then be limited to the same number of overs bowled by it at the scheduled time for cessation of the first session. The over in progress at the scheduled cessation time shall count as a completed over. The interval shall not be extended and the second session shall commence immediately. For clarification, if the team fielding bowls only 28.4 overs by 12:00 (the scheduled cessation of first session), it shall continue to bowl and complete 35 overs. However, they will receive only 29 overs and have to chase the total runs scored by the first team.

C.3.1.3 If the team batting first is all out and the last wicket falls during the over in progress after the scheduled time for the interval (ie 12:00), the innings of the team batting second shall be the reduced number of overs as described by (C-3.1.2).

C.3.1.4 If the team batting first is dismissed before the scheduled time of the interval in less than the allotted number of overs, the team batting second shall be entitled to bat for the full number of allotted overs except as provided in (C-3.1.3) above.

C.3.1.5 If by the scheduled cessation time the team fielding second fails to bowl the required number of overs (or the number of overs as provided in C-3.2), play shall continue until the required number of overs has been bowled or a result achieved except in case of Delayed or Interrupted Matches (Section C.3.2).

#### **C.3.2 Delayed or Interrupted Matches**

##### **C.3.2.1 General**

a) Except as otherwise stated the objective shall always be to rearrange the number of overs so that both teams have the opportunity of batting for the same number of overs.

b) A minimum of 15 overs must be bowled to the team batting second to constitute a match unless a result is achieved prior. Otherwise the match is declared a NO RESULT.



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- c) If the team fielding second fails to bowl the required number of overs by the scheduled cessation time, the hours of play shall be extended until the overs have been bowled or a result achieved.
- d) The team batting second shall not bat for greater number of overs than the first batting team unless the latter was all out in less than the agreed number of overs.
- e) Fractions are to be rounded up in all calculations regarding the number of overs except for run rate calculations under (C-4.2).

### **C.3.2.2 Delay or Interruption to the Innings of the Team Batting First**

- a) If the innings of the team batting first is delayed or interrupted, a fixed time before 1.00pm shall be set for its completion. The reduced number of overs to be bowled shall be determined based on the available time and the average over duration as per Section (C-2.1) and subject to the minimum over requirement at (C-3.2.1).
- b) If the team fielding first fails to bowl the required number of overs by the scheduled time for cessation of the first session, play shall continue until the required number of overs has been bowled. The innings of the team batting 2<sup>nd</sup> shall then be reduced as described by (C-3.1.2).
- c) If the team batting first is all out and the last wicket falls after the scheduled time for the interval Clause (C-3.1.2) shall apply.

### **C.4 Match Results:**

The match result shall be as defined in the Laws of Cricket except as otherwise provided as follows and elsewhere in the JCA rules

#### **C.4.1 Tie**

Except in a match being decided on run rate, in the event of both teams having scored the same number of runs in their allotted overs, the result shall be declared a "TIE", regardless of the number of wickets lost by either side. In the event of a match being decided on the Run Rate, and should the Run Rate of both teams also be equal, the result shall be declared as a "TIE".

#### **C.4.2 Incomplete Second Innings**

In the event of the second innings not being completed under clause (C-1.2 Weather/Calamity Rule) with at least 15 overs having been bowled to both teams the winner shall be the team with the highest run rate calculated as runs per over, rounded to the nearest 0.001 runs. The calculation shall be based on: (i) the total number of available overs for the team batting first, and (ii) the actual number of overs used rounded to the nearest 0.001 overs for the team batting second.



## 2009-10 JCA LEAGUE CHAMPIONSHIP RULES AND PLAYING CONDITIONS



### **(D) SCORESHEETS**

#### **D.1 Team list**

All teams **must** submit "Team list" before the start of the season. If there are any additions to the team list (subject to JCA League rules and regulations for deadline for finalizing the team list) during the course of the League, it is the responsibility of the team to update the team list. Players not included in the team list provided to JCA League Committee shall not be allowed to play under any circumstances.

#### **D.2 Scores**

Recording of scores of each match must be recorded on a JCA provided score sheets, and must be maintained by persons familiar with every aspect of cricket and scoring methods. A uniform standard of scoring symbols must be maintained.

##### **D.2.1 Score Summary Sheet:**

At the end of each match, required data is to be transferred from the original score sheets to the Score Summary Sheet. Each innings will have a separate Score Summary Sheet. The Captains of both teams must verify all the required entries in the Score Summary Sheet are complete and legible. Score Summary Sheets must be attested by both captains before they are submitted to the Fixtures Coordinator.

##### **D.2.2 Deadline for Submitting Score Summary Sheets:**

The match results and the Score Summary Sheets must be submitted within three (3) days after the match date. This rule also applies when the match has been forfeited.

##### **D.2.3 Designation for Submitting Results and Score sheets:**

The Captain of the winning team of any regulation fixture is responsible for submitting the match results and Score Summary Sheet to the Fixtures & Results Secretary within the allocated period. This rule also applies when the match has been forfeited.

In the event of the match resulting in a TIE or a NO RESULT, the Captain of the "HOME" team, as designated in the fixtures, shall be responsible to submit the match results and the Score Summary Sheet to the Fixtures & Results Secretary within the allocated period.

#### **D.3 Statistics:**

Individual and team statistics are to be maintained individually by the respective teams. Compiled statistics are to be submitted on a pre-determined regular basis to the Fixtures & Results Secretary for updating the JCA records.



## 2009-10 JCA LEAGUE CHAMPIONSHIP RULES AND PLAYING CONDITIONS



### **(E) WIDES & NO BALLS - Definition and Penalty Runs**

#### **E.1 Wide**

Umpires are instructed to apply a very strict and consistent interpretation in regard to this Law in order to prevent negative bowling wide of the wicket. Any offside or leg side delivery, which, in the opinion of the Umpire, does not give the batsman a reasonable opportunity to score, and shall be called a wide. As a guide, any ball going down the leg stump shall be called a "Wide". A penalty of one run for a wide shall be scored.

#### **E.2 No Ball**

- E.2.1 A bowler shall be allowed to bowl one fast short pitched delivery per over (noting the rules for a wide ball under E-1 above).
- E.2.2 A fast short-pitched delivery is defined as a ball that passes or would have passed above the shoulder height of the striker standing upright at the crease, but not above the batsman's head such that it prevents him from being able to hit the ball with his bat by means of a normal cricket stroke.
- E.2.3 In the event the bowler bowling more than one fast short-pitched delivery in an over, the umpire shall call and signal "No Ball".
- E.2.4 The above regulation is not a substitute for Law 42.6 which umpires may apply at any time. Note the provisions of one allowable fast short pitched delivery per over do not override the rules regarding wide deliveries.
- E.2.5 Full Toss Bowling – Any delivery other than slow paced one if the ball passes or would have passed above the waist height of the batsman standing upright at the crease, either Umpire shall call and signal 'No Ball'. Even if such a delivery hits the wicket, either Umpire shall call and signal 'No Ball'.
- E.2.6 Slow Full Toss Bowling - A slow delivery which passes or would have passed on the full above shoulder height of the striker standing upright at the crease, either Umpire shall call and signal "No Ball"
- E.2.7 If the ball pitches (bounces) twice before reaching the batsman it shall be called a 'No Ball'
- E.2.8 A penalty of one run for a wide shall be scored.
- E.2.9 **Free Hit after a foot-fault no ball:** In addition to the above the delivery following a "No Ball" called for a foot fault shall be a free hit for whichever batsman is facing it. If the delivery for the free hit is not a legitimate delivery (any kind of no ball or a wide ball) then the next delivery will become a free hit for whichever batsman is facing it. Field changes are not permitted for free hit deliveries unless there is a change of striker. The umpires will signal a free hit by (after the normal No Ball signal) extending one arm straight upwards and moving it in a circular motion.



## 2009-10 JCA LEAGUE CHAMPIONSHIP RULES AND PLAYING CONDITIONS



### **(F) RESTRICTIONS ON THE PLACEMENT OF FIELDSMEN**

#### **Diagrammatic representation in Appendix 1**

##### **F.1 Leg Side**

At the instance of delivery, there shall not be more than 5 fieldsmen on the leg side.

##### **F.2 Outer Circle**

Two semi circles shall be drawn on the field of play. The semi circles centre the middle stump at either end of the pitch. The radius of each of the semi circles is 27.5 metres. The ends of each semi are joined to the other by a straight line drawn on the field on the same side of the pitch. The field restriction area should be marked by continuous painted white lines or 'dots' at 4.5 metre intervals, each 'to be covered white plastic or rubber (but not metal) disc measuring 18cm in diameter.

Except as noted below for reduced overs, for the first 11 overs, no more than two fieldsmen are permitted to be outside the "outer circle" field restriction marking at the instant of delivery. For the remaining overs only 5 fieldsmen are permitted to be outside the field restriction marking at the instant of delivery.

##### **F.3 Inner Circles**

Two inner circles shall be drawn on the field of play. The circles have as their centres the centre point of the popping crease at either end of the pitch. The radius of each of the circles is 13.72 metres. The field area should be marked by 'dots'. The segment of the circles reserved for the slip positions shall not be demarcated.

##### **F.4 Power plays**

Each team shall bowl the stipulated 35 overs with 3 power plays. Each block of the power play must commence at the start of an over. The Power Plays shall be as follows:

<b>Power Play 1</b>	: First Eight (8) overs as mandatory
<b>Bowling Power Play</b>	: Any three (3) overs other than first 8 overs at the choice of the fielding side (Bowling Power Play). Fielding side Captain to exercise such option. If the Bowling side doesn't exercise the Bowling Power Play, then 33 <sup>rd</sup> , 34 <sup>th</sup> and 35 <sup>th</sup> overs shall by default declare as the Bowling Power Play
<b>Batting Power Play</b>	: Any three (3) overs other than first 8 overs at the choice of the Batting side (Batting Power Play). Batsmen to exercise such option. If the Batting side doesn't exercise the Batting Power Play then 33 <sup>rd</sup> , 34 <sup>th</sup> and 35 <sup>th</sup> overs shall by default declare as Batting Power Play, subject to Bowling Power Play is already exercised by Fielding team
<b>Default Power Plays</b>	: If both Batting Power Play and Bowling Power Play are not exercised by the batting and fielding side respectively, then the umpire shall declare over commencing 30 <sup>th</sup> until the completion of innings as Batting and Bowling Power Plays (Default Power Plays)

F.4.1 If play is interrupted during the first or second Powerplay and on resumption the overs required to be bowled in that Powerplay have already been exceeded, then



## 2009-10 JCA LEAGUE CHAMPIONSHIP RULES AND PLAYING CONDITIONS



subsequent Powerplay(s) will assume to have been taken consecutively up to that point.

- F.4.2 If play is interrupted during the first Powerplay and resumes during the second Powerplay, the second Powerplay will be deemed to have been nominated by the fielding Captain.
- F.4.3 If following an interruption while a Powerplay is not in progress, it is found on resumption that the recalculated number of Powerplay overs remaining equals or exceeds the number of overs to be bowled in the innings, then the number of overs to be bowled in the innings, then the Powerplays will commence at the start of the next over.
- F.4.4 At the commencement of each discretionary block of Powerplay Overs, the bowling end umpire shall signal such commencement to the scorers by rotating his arm in a large circle. If the batting side has chosen the Powerplay the umpire shall signal this to the scorers by tapping his hands above his head after the signal.
- F.4.5 Except as noted in Clause F.5 for reduced overs, in the first 8 overs there must be a minimum of two stationary fieldsmen within the 13.72 metres "inner circle" field restriction of the striker at the instance of delivery. When a fast bowler is bowling then two stationary fieldsmen may be permitted to stand deeper than 13.72 metres (within 45deg angle from the batsman on either side of the batting crease) provided only that they are standing in slip, leg slip and/or gully positions. During Power Play 1, only two fielders are allowed to field outside 30 yard circle.
- F.4.6 During the Batting Power Play and Bowling Power Play, three stationary fieldsmen may be permitted to field outside 30 yard circle. No restriction for stationary fielders.

### **F.5 Fielding Restrictions in Reduced Overs – Team Batting 1st**

In circumstances where the number of overs for the team batting first is reduced, the number of overs for the restrictions in (F.2), (F.3) and (F.4) above shall be reduced proportionately in accordance with Table F-5 below. Fractions are to be ignored in all calculations of the number of overs.

Table F-4 – Fielding restrictions based on number of overs in innings.

<b>Total overs in innings</b>	<b>Power Play 1</b>	<b>Power Play 2</b>	<b>Power Play 3</b>
<b>15-17</b>	2	2	2
<b>18-19</b>	3	2	2
<b>20-22</b>	4	2	2
<b>23-24</b>	5	2	2
<b>25-27</b>	5	3	2
<b>28-29</b>	5	3	3
<b>30-32</b>	6	3	3
<b>33-34</b>	7	3	3
<b>35</b>	8	3	3



## 2009-10 JCA LEAGUE CHAMPIONSHIP RULES AND PLAYING CONDITIONS



### **F.6 Fielding Restrictions in Reduced Overs – Team Batting 2nd**

Where the number of overs for the team batting second is reduced (including under the provisions of Clauses C.3.1 and C.3.2) the restrictions above will apply for the same proportion of the second innings as applied in the first innings (fractions to be ignored).

### **F.7 Infringement of Fielding Restrictions**

In the event of an infringement of any of the above fielding restrictions the square leg umpire shall call and signal “No Ball”.

## **(G) NET RUN RATE EXPLAINED**

### **G.1 Net Run Rate per match:**

A team's net run rate is calculated by deducting from the average runs per over scored by that team, the average runs per over scored against that team. The average runs are to be decimalized to the nearest 1/1000<sup>th</sup> of a run (i.e. to the nearest 0.001). For example:

- Team A scores 140 runs from its 35 overs. (Average Runs =  $140 / 35 = 4.000$ )
- Team B scores 141 runs from 25.666~ overs (25 overs, 4 balls)
- (Average Runs =  $141/25.666~ = 5.493$ )
- Team A's Net Run Rate =  $4.000 - 5.493 = (-) 1.493$  (negative net run rate)
- Team B's Net Run Rate =  $5.493 - 4.000 = (+) 1.493$  (positive net run rate)

The net run rate shall be calculated based on the maximum number of overs allowed for the innings unless the team batted last and was not all out when the innings was completed, in which case the net run rate is calculated based on the actual number of overs batted.

### **G.2 Net Run Rate through season:**

A team's net run rate is aggregated through the season, match after match to determine its net run rate at any given time through the season. For example:

Team A's current Net Run Rate after its match with Team B is (-) 1.493. It then plays Team C and achieves a Net Run Rate from that match of (+) 2.002. Therefore, its updated Net Run Rate would be (-) 1.493 + (+) 2.002 to come to a new current Net Run Rate of (+) 0.509

## **(H) OFFICIAL BALLS:**

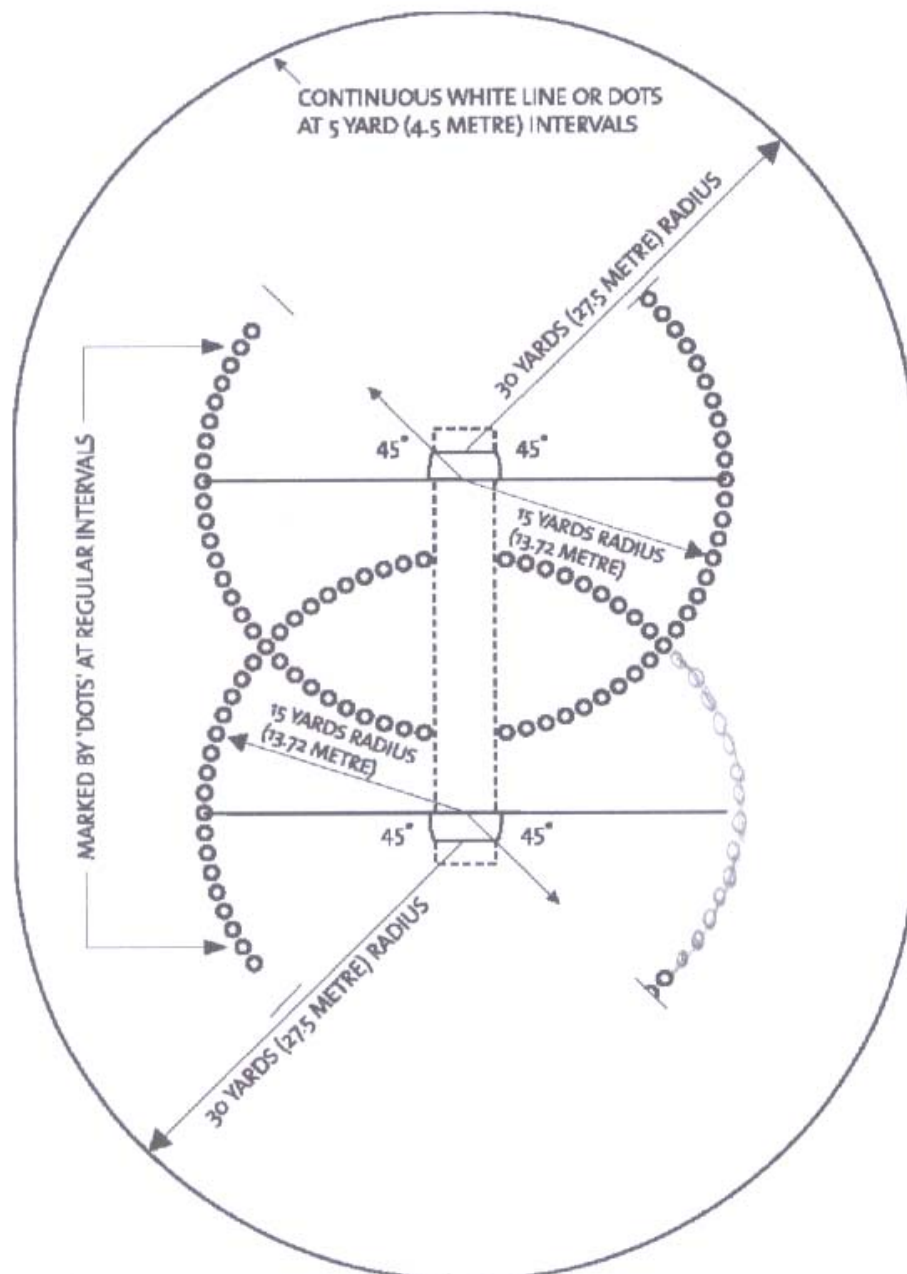
All League and final series matches will be played with the official balls supplied by JCA.

=== END ===



## APPENDIX - 1

### Restriction of the placement of fieldsmen



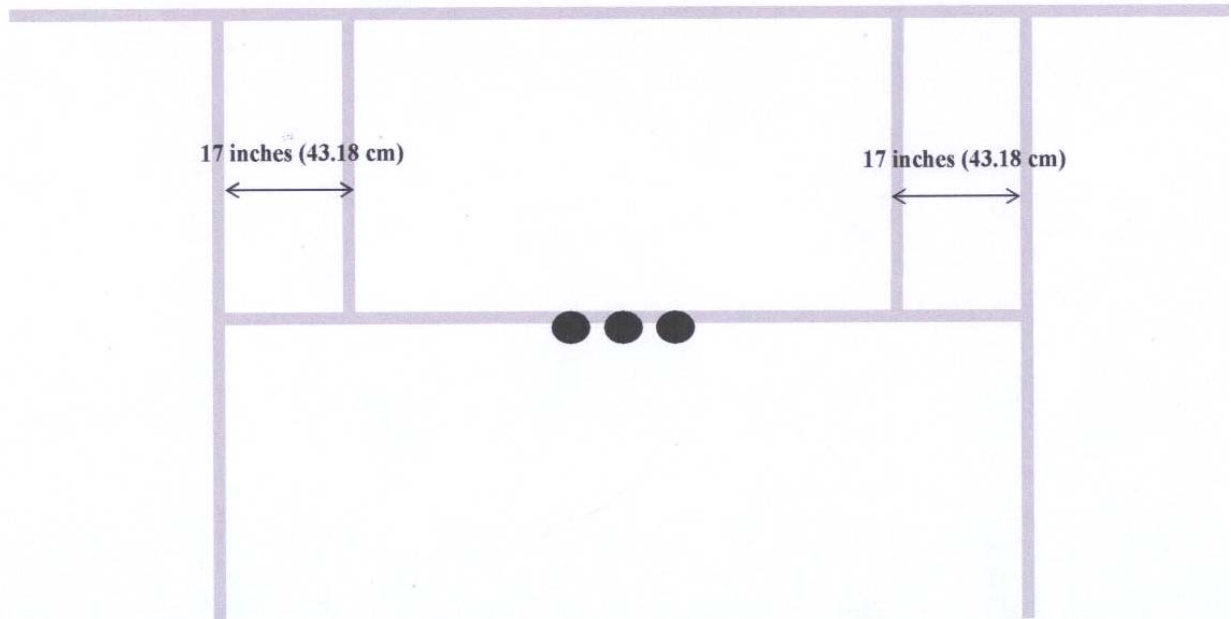
The final mark of the 15 yards radius shall be a line placed at an angle of 45°, measured from the popping crease at a point level with the middle stump



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RULES AND PLAYING CONDITIONS



APPENDIX - 2  
CREASE MARKINGS





## 2009-10 JCA LEAGUE CHAMPIONSHIP RULES AND PLAYING CONDITIONS



### APPENDIX 3

#### SCHEDULE FOR THE SEASON 2009 - 10

		9th august	16th august	23th august	30th august	LEGENDS	
<b>AUG 09</b>	Cibubur	RCC v INCC	BCC v IRCC	CCC v GMIS 2	MCC v RCC	<b>BCC</b> - Bogor CC <b>CCC</b> - Ceylon CC <b>CHCC</b> - Challengers CC <b>GMIS 1</b> - GMIS CC <b>GMIS 2</b> - GMIS XI <b>INCC</b> - India XI <b>IRCC</b> - Indorama CC <b>GTCC</b> - Indonesian Globe Tigers CC <b>MCC</b> - Menara CC <b>RCC</b> - Rebel CC <b>SCC</b> - Senayan CC <b>ISCI</b> - WISCI CC	
	Karawaci	GMIS 1 v CHCC	SCC v GMIS 1	ISCI v INCC			
	Purwakarta						
	Karawang	CCC v BCC		CHCC v MCC			
		6th sept	13th sept	20th sept	27th Sept		
<b>SEPT 09</b>	Cibubur	INCC v GMIS 2	GMIS 2 v IRCC	<b>IDUL FITRI HOLIDAYS</b>			
	Karawaci		ISCI v MCC				
	Purwakarta	IRCC v CHCC					
	Karawang						
		4th oct	11th oct	18th oct	25th oct		
<b>OCT 09</b>	Cibubur	GMIS 1 v INCC	ISCI v GTCC	CCC v INCC	CHCCs v GTCC		
	Karawaci	RCC v BCC	GMIS 2 v MCC	SCC v ISCI			
	Purwakarta	CCC v IRCC	GMIS 1 v IRCC	BCC v GTCC	RCC v IRCC		
	Karawang		CHCC v RCC		GMIS 1 v MCC		
		1nd nov	8th nov	15th nov	22 nov	29th nov	
<b>NOV 09</b>	Cibubur	<b>JAKARTA SIXERS</b>	SCC v CCC	RCC v GMIS 2	BCC v GMIS 2	INCC v MCC	
	Karawaci				RCC v GTCC	CCC v CHCC	
	Purwakarta		ISCI v IRCC			GTCC v GMIS 1	
	Karawang		CHCC v INCC	SCC v BCC			
		6th dec	13th dec	20th dec	27 dec		
<b>DEC 09</b>	Cibubur	SCC v RCC	CHCC CC v SCC	<b>20/20 Tournament</b>	<b>CHRISTMAS HOLIDAYS</b>		
	Karawaci	GMIS 1 v ISCI					
	Purwakarta	BCC v MCC					
	Karawang		IRCC v GTCC				
		3rd jan	10th jan	17th jan	24th jan	31st jan	
<b>JAN 10</b>	Cibubur	<b>NEW YEAR HOLIDAYS</b>	ISCI v RCC	ISCI v CHCC	CCC v MCC	GMIS 1 v BCC	
	Karawaci		INCC v BCC	GMIS 1 v GMIS 2	INCC v GTCCs	CCC v ISCI	
	Purwakarta		SCC v IRCC			CHCC v GMIS 2	
	Karawang		GTCC v MCC		SCC v GMIS 2		
		7th feb	14th feb	21st feb	28th feb		
<b>FEB 10</b>	Cibubur	SCC v INCC	CCC v GTCC	CHCC v BCC	SCC v MCC		
	Karawaci	ISCI v BCC	IRCC v MCC		CCC v RCC		
	Purwakarta			INCC v IRCC	GMIS 2 v GTCC		
	Karawang		GMIS 1 v RCC	ISCI v GMIS 2			
		7th mar	14th mar	21st mar	28th mar		
<b>MAR 10</b>	Cibubur	CCC v GMIS 1	1st Prequarter finals	<b>Reserve Day</b>	1st Quarter finals		
	Karawaci	SCC v GTCCs	2nd Prequarter finals		2nd Quarter finals		
	Purwakarta				1st Plate Semifinals		
	Karawang				2nd Plate Semifinals		
		4th april	11th april	18th april	25th april	2nd May 2010	
<b>APRIL 10</b>	Cibubur	<b>Reserve Day</b>	1st Semifinals	<b>Reserve Day</b>	CUP FINALS	<b>Reserve Day</b>	
	Karawaci		2nd Semifinals		PLATE FINALS		
	Purwakarta						
	Karawang						



## 2009-10 JCA LEAGUE CHAMPIONSHIP RULES AND PLAYING CONDITIONS



### APPENDIX 4

#### **Mentor Players:**

To support the cause of developing and improving cricketing talent among Indonesian origin young crickets, JCA permit any "Indonesian ethnic teams" to field upto two (2) mentor players for a match **only** in round robin stage. The team and the mentor player should meet following criteria to become eligible to field a mentor player:

- a. Any team fielding atleast nine (9) players of Indonesian origin in any match is allowed to field mentor players.
- b. The team is required to provide list of mentor players to JCA League Management Committee on or before August 31, 2009. The list shall be subject to maximum of 22 mentor players per team.
- c. The team should submit to JCA League Management Committee a declaration from the Mentor player with his consent to play as Mentor player.
- d. Each Mentor player is allowed to play maximum of two (2) matches in the JCA League round robin stage.
- e. Player declared by a team as its Mentor Player with his consent letter is allowed to play only in that team where he was declared as Mentor player on or before August 31, 2009. If the player submit consent letter through two teams to play as Mentor Player then that player lose his eligibility to play as Mentor Player in the season.
- f. Any team fielding a player in the role of Mentor Player and such player is not figuring in the list provided to JCA, the team fielding such player will not be awarded any points for that specific match
- g. The statistics of the Mentor player shall not be considered for any records for honour during JCA League Season 2009-2010. The Mentor player shall not be eligible to be declared as "Man of the Match"
- h. Mentor player need not to be a regular JCA League player.



## 2009-10 JCA LEAGUE CHAMPIONSHIP RULES AND PLAYING CONDITIONS



### **APPENDIX 5** Fair Play Award

A team scoring highest number of points during the league (only in round robin stage) shall be awarded "Fair Play Recognition"

AUSCI Umpires shall judge the team basis following criteria:

- Representation of umpires from the specific team/ club
- Preparation of ground (marking ground boundaries, arrangements of drinks etc)
- Player(s) behaviour and conduct during the match
- Time management
- Submission of score sheets on time
- Wearing neat and proper Attire in the field.



## 2009-10 JCA LEAGUE CHAMPIONSHIP RULES AND PLAYING CONDITIONS



### Appendix 6 CAPTAIN'S REPORT ON UMPIRES

**CONFIDENTIAL**

To be completed by the Captain and send to : [ausci@live.com](mailto:ausci@live.com)

Captain's Name		Match in this Series		Venue:			
Team		<b>V</b>		Date :			
GUIDELINES FOR CAPTAINS ASSESSING UMPIRING PERFORMANCES		A= Very accurate in decisions plus effective management and good presence B= Steady performance & good relationships with players and colleagues C= Some error(s) in decisions but good recovery in general performance D= Below per performance for this match, poor communication E= Poor level of umpiring - negative impact on match environment - little contribution					
<b>UMPIRE A                      ENTER NAME &amp; GRADE FOR THIS MATCH</b>							
NAME		GRADE <span style="background-color: yellow; border: 1px solid black; display: inline-block; width: 15px; height: 15px;"></span> (Click for Options A-E)					
Please indicate any area of <b>concern</b> with the decision-making of this umpire in this match							
LBW <input type="checkbox"/> Ct w/k <input type="checkbox"/> Ct bat/pad <input type="checkbox"/> No ball/wide <input type="checkbox"/> Ground/Weather/Light <input type="checkbox"/>							
Please grade the umpire's performance in this match with a cross in the box. (Mark A for an error-free match)		A	B	C	D	E	Your comments can help umpires' improve
Correct decisions		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Comments :
Consistency of decisions		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Management & control of match		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Teamwork & co-operation		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Application of Regulations		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
<b>UMPIRE B                      ENTER NAME &amp; GRADE FOR THIS MATCH</b>							
NAME		GRADE <span style="background-color: yellow; border: 1px solid black; display: inline-block; width: 15px; height: 15px;"></span> (Click for Options A-E)					
Please indicate any area of <b>concern</b> with the decision-making of this umpire in this match							
LBW <input type="checkbox"/> Ct w/k <input type="checkbox"/> Ct bat/pad <input type="checkbox"/> No ball/wide <input type="checkbox"/> Ground/Weather/Light <input type="checkbox"/>							
Please grade the umpire's performance in this match with a cross in the box. (Mark A for an error-free match)		A	B	C	D	E	Your comments can help umpires' improve
Correct decisions		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Comments :
Consistency of decisions		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Management & control of match		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Teamwork & co-operation		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Application of Regulations		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
<b>GENERAL COMMENTS ON UMPIRING IN THIS MATCH</b>							

Captain's Name & Signature: .....